

## FREESTYLE, SKYSURF, FREEFLYING – Study questions

1. What is the definition of heading? (2.2)
2. What is the difference between grip and dock? (2.4)
3. What is the exit altitude and working time for Freestyle? Skysurf? Freeflying? (3.1)
4. In what order are the compulsory and free rounds performed? (4.3)
5. How do you define the gender classification? (4.5)
6. In how many events can a competitor compete? (4.5)
7. Are the scores of each individual judge published? (5.14.10)
8. Are there any limitations for exit? (5.1)
9. Can any team choose to land with the airplane? (5.3)
10. Can weather conditions be a ground for protest? (5.4)
11. How many sequences are there in a compulsory round Skysurf? Freestyle? Freeflying? (5.5)
12. How many teams are there in the final rounds? (4.4)
13. If the selection rounds are not completed, can the final rounds start? (4.4)
14. Who does the draw and when? (5.5.3.1)
15. What is the minimum time before start of the competition that the teams will be given the result of the draw? (5.5.3.1)
16. Who appoints the Video Controller? (5.7.3)
17. What are the Video Controllers duties? (5.7.3)
18. Who are in the video Review Panel? (5.7.6)
19. Is the time in the aircraft a pertinent reason to abort a jump? (5.3.1)
20. Are interference between the Performer and the Videographer grounds for a rejump? (5.7.7)
21. Can problems with a competitor's equipment be grounds for a rejump? (5.8)
22. What are the four criteria for a free routine in Freestyle and Skysurf? (5.11)
23. What are criteria for a free routine in Freeflying? (5.13)
24. How many points will be deducted for an omitted random in Freeflying? (5.12.1.5)
25. When does working time start? (2.6)
26. How do you calculate the scores for each free round in Freestyle and Skysurf? (5.14.6)
27. How do you calculate the scores for each free round in Freeflying? (5.14.6)
28. How do you calculate the scores for each compulsory round in Freestyle and Skysurf? (5.14.6)
29. How do you calculate the scores for each compulsory round in Freeflying? (5.14.6)
30. Does the team have the right to get at training jump evaluated? (5.15.1)
31. Do the team have the right to do a training jump before the competition starts? (5.15.1)
32. What is the minimum surfboard length? (6.2.3.2)
33. What safety equipment does a skysurf team need? (6.1)

34. Are there any requirements for starting and stopping a compulsory sequence in Freestyle and Skysurf? (Add A)
35. If two or more teams have equal scores after the final rounds, how do you determine the first three places? (7.3.11)
36. What body-axes are there? (Add B)
37. What are the five different basic body orientations? (Add B)
38. How many jumps can a team do during a competition day? (Section 5, max 7 + re-jumps and tie)
39. What is the difference between Tee and Compass positions? (Add B)
40. Give four examples of factors that increase the difficulty. (Add C)
41. Is a jump scored if the Videographer falls off the airplane? (5.1.1)
42. How many judges should evaluate each Teams performance? (4.14.2)
43. How many times can the judges watch each jump? Can they use slow-motion? (5.14.3)
44. How much are the protest fee? (7.3.10)
45. How many rounds are there for each event? Minimum rounds? (4.2.1, 4.2.2)